



Attention all commissary authorized shoppers!

Nearest commissary too far away?? No problem. **The Guard & Reserve On-Site Sale Program** brings the benefit directly to you! Come shop and take advantage of savings that average 30 percent or more on your groceries.

Interested in more sales? Sign up for the Guard/Reserve Sales Schedule

<http://www.commissaries.com/guardreserve>

The Nellis Air Force Base Commissary is hosting an **on-site sale at the Utah National Guard Armory in Cedar City, Utah.**

**Location: Utah National Guard Armory
1065 North Airport Road
Cedar City, Utah 84720-8410**

Date(s): Friday, May 20 and Saturday, May 21, 2011

**Sale Hours: Friday, May 20: 9 a.m. to 5 p.m.
Saturday, May 21: 9 a.m. to 12 p.m.**

Directions: [Map of 1065 N Airport Rd Cedar City, Utah by MapQuest](#)

Point of Contact for the Sale:

Nellis AF Base Commissary Point of Contact: **Crystal Johnson (435) 867-6513**
or Richard Means (702) 632-5500 Ext 301

National Guard and Reserve members, military retirees, active-duty military service members, and their immediate family can take advantage of the great commissary savings.

All authorized commissary shoppers are invited to the sale, sponsored by the Nellis Air Force Base Commissary. [Commissaries.com - Nellis AFB Commissary](#). The commissary has expanded its reach to Guard and Reserve members in particular by bringing the benefit to you via these On-site Sales to areas with military populations not served by a nearby commissary. Sale items may include paper products, soap and cleaning products, canned goods, sodas, sport drinks, water, laundry detergents, and a variety of other products at a savings of 30 percent or more!

Customers must present a valid Department of Defense identification card that authorizes commissary privileges in order to shop. Cash, checks, debit cards and credit cards are accepted for payment. The use of coupons is highly encouraged!

Your Commissary-Your On-Site Sale. "It's Worth the Trip!"
We look forward to seeing you at the sale